# Typesetting CJK languages with Omega

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### Abstract

This paper describes how to typeset Chinese, Japanese, and Korean (CJK) languages with Omega, a 16-bit extension of Donald Knuth's T<sub>E</sub>X. In principle, Omega has no difficulty in typesetting those East Asian languages because of its internal representation using 16-bit Unicode. However, people have not kept an eye on Omega because of the difficulties in adapting it to CJK typesetting rules and fonts, which we will discuss in the paper.

### Introduction

Chinese, Japanese, and Korean (CJK) languages are characterized by multibyte characters covering more than 60% of 16-bit Unicode. Those huge number of characters prevented the original 8-bit TEX from running smoothly with CJK languages. There have been known three methods supporting CJK languages in the TEX world up to now.

The first method, called *subfont scheme*, splits CJK characters into 256 characters or less, the number of characters that a T<sub>F</sub>X font metric file can accommodate. Its main advantage lies in using 8bit TFX systems directly. However, one document may contain dozens of subfonts for each CJK font, and it is quite hard to insert glues and kerns between characters of different subfonts even coming from the same CJK font. Moreover, without help of any DVI driver (e.g., DVIPDFMx [1]) supporting subfont scheme, it is not possible to generate PDF documents containing CJK characters which can be extracted or searched. Many packages are based on this method; for instance, CJK-LATEX<sup>1</sup> by Werner Lemberg,  $HIATEX^2$  by Koaunghi Un, and the Chinese module in ConTFXt<sup>3</sup> by Hans Hagen.

On the other hand, in Japan, the most widely used T<sub>E</sub>X-based system is pT<sub>E</sub>X [3] (formerly known as ASCII Nihongo T<sub>E</sub>X), a 16-bit extension of T<sub>E</sub>X localized to the Japanese language. It is designed for high-quality Japanese book publishing (the p of pTEX stands for publishing; the name jTEX was used by another system). pTEX can handle multibyte characters natively (i.e., without resorting to subfonts), and it can typeset both horizontally and vertically within a document. It is upper compatible<sup>4</sup> with TEX, so it can be used to typeset both Japanese and Latin languages, but it cannot handle Chinese and Korean languages straightforwardly. pTEX supports three widely-used Japanese encodings, JIS (ISO-2022-JP), Shift JIS, and EUC-JP, but not Unicode-based encodings such as UTF-8.

The third route, Omega [4], is also a 16-bit extension of  $T_{\rm E}X$  having 16-bit Unicode as its internal representation. In principle, Omega is free from the limitations mentioned above, but to this day there is no thorough treatment of how it can be used for professional CJK typesetting and how to adapt it to popular CJK font formats such as TrueType and OpenType. We set out to fill in this blank.

### CJK typesetting characteristics

Each european language has its own hyphenation rule, but typesetting characteristics look quite similar. The situation is the same for CJK languages, having as their root the *Han* ideographic script (called *kanji* in Japan and *hanja* in Korea) developed in China in the second millennium BCE. [2, Chapter 11]

<sup>&</sup>lt;sup>1</sup> Avaliable on CTAN as language/chinese/CJK/

<sup>&</sup>lt;sup>2</sup> Available on CTAN as language/korean/HLaTeX/

 $<sup>^3</sup>$  Available on CTAN as  $\mbox{macros/context/}$ 

 $<sup>^4</sup>$  Although pTEX doesn't actually pass the TRIP test, it is thought to be upper compatible with TEX for almost all practical situations.

CJK languages differ from european languages in that there are no hyphenation rules. All CJK languages allow line breaking almost anywhere. This characteristic is usually implemented by inserting appropriate glues between CJK characters.

One fine point is the treatment of blank spaces and end-of-line (EOL) characters. Korean uses blank spaces to separate words, but Chinese and Japanese rarely use blank spaces. An EOL character is converted in  $T_{\rm E}X$  to a blank space and then to a skip, which is unnecessary for Chinese and Japanese typesetting. To overcome this problem, pTEX ignores an EOL when it follows a CJK character.

Moreover, whereas Korean uses Latin punctuation marks (periods, commas, etc.), Chinese and Japanese use their own punctuation symbols. These CJK punctuation symbols need to be treated somewhat differently from ordinary characters. The appropriate rules are described in this paper.

# CJK Omega Translation Process

We introduce CJK Omega Translation Process  $(CJK-\Omega TP)^5$  developed by the authors to implement CJK typesetting characteristics mentioned above.

Omega Translation Process ( $\Omega$ TP) is a powerful preprocessor, which allows text to be passed through any number of finite state automata, in order to impose some required effects. Usually it is quite hard or impossible to do the same work with other TEX-based systems.

For each CJK language, CJK- $\Omega$ TP is divided into two parts. The first  $\Omega$ TP (boundCJK.otp) is common to all CJK languages, and controls the boundaries of blocks consisting of CJK characters and blank spaces. On the other hand, the second  $\Omega$ TPs (interCHN.otp, interJPN.otp, and interKOR.otp) are specific to each language, and control typesetting rules for consecutive CJK characters.

# Common typesetting characteristics

The first role of **boundCJK.otp** is splitting the input stream into CJK blocks and non-CJK blocks, and inserting a glue **\boundCJKglue** in between to allow line breaking.

Combinations involving some Latin and CJK symbols (e.g., quotation marks, commas, periods, etc.), however, do not allow line breaking. In this case, a **\boundCJKglue** is not inserted so that the original line breaking rule is applied. This feature corresponds to pT<sub>E</sub>X's primitives **\xspcode** and **\inhibitxspcode**.

There are seven character sets defined in bound-CJK.otp; the role of each set is as follows.

- 1. {CJK} is the set of all CJK characters; its complement is denoted by ^{CJK}.
- 2. {XSPCODE1} (e.g., ( [ ' {) is the subset of ^{CJK} such that a \boundCJKglue is inserted only in between {CJK} and {XSPCODE1} in this order.
- 3. {XSPCODE2} (e.g., ) ] ' } ; , .) is the subset of ^{CJK} such that a \boundCJKglue is inserted only in between {XSPCODE2} and {CJK} in this order.
- 4. {XSPCODE3} (e.g., 0-9 A-Z a-z) is the subset of ^{CJK} such that a \boundCJKglue is inserted in between {CJK} and {XSPCODE3}, irrespective of the order.
- 5. {INHIBITXSPCODEO} (e.g., -----) is the subset of {CJK} *not* allowing \boundCJKglue in between {INHIBITXSPCODEO} and ^{CJK}, irrespective of the order.
- 6. {INHIBITXSPCODE1} (e.g., `, `) `] ]) is the subset of {CJK} not allowing \boundCJKglue in between ^{CJK} and {INHIBITXSPCODE1} in this order.
- 7. {INHIBITXSPCODE2} (e.g., isthe subset of {CJK} notal-\boundCJKglue between lowing in^{CJK} {INHIBITXSPCODE2} and inthis order.

The second role of **boundCJK.otp** is making each CJK block a group surrounded by '{\selectCJKfont\_' and '}', and converting all blank spaces inside the block to the command \CJKspace.

The command \selectCJKfont switches to the appropriate CJK font, and \CJKspace is defined to be either a \space (for Korean) or \relax (for Chinese and Japanese) according to the selected language.

Note that if the input stream starts with blank spaces followed by a CJK block or ends with a CJK block followed by blank spaces, then these spaces must be preserved regardless of the language, because of the math mode

{CJK} {SPACE} \$...\$ {SPACE} {CJK}

and the restricted horizontal mode.

\hbox{{SPACE} {CJK} {SPACE}}

# Language dependent characteristics

Line breaking mechanism is common to all the language dependent  $\Omega$ TPs, interCHN.otp, interJPN.otp, and interKOR.otp. A glue \interCJKglue is inserted

<sup>&</sup>lt;sup>5</sup> Available at http://project.ktug.or.kr/omega-cjk/

in between consecutive CJK characters, and its role is similar to the glue \boundCJKglue on the boundary of a CJK block.

Some combinations of CJK characters do not allow line breaking. This is realized by inserting a \penalty of 10000 in front of the relevant \interCJKglue. In the case of boundCJK.otp, however, no \boundCJKglue is inserted where line breaking is inhibited.

Those CJK characters not allowing line breaking are defined by the following two classes in interKOR.otp for Korean typesetting.

- 1. {CJK\_FORBIDDEN\_AFTER} does not allow line breaking in between {CJK\_FORBIDDEN\_AFTER} and {CJK} in this order.
- 2. {CJK\_FORBIDDEN\_BEFORE} does not allow line breaking in between {CJK} and {CJK\_FORBIDDEN\_BEFORE} in this order.

On the other hand, six classes are defined in inter-JPN.otp for Japanese typesetting, as discussed in the next section.

# Japanese typesetting characteristics

Most Japanese characters are designed on a square canvas.  $pT_EX$  introduced a new length unit, zw (for *zenkaku* width, or full-width), denoting the width of the canvas. CJK- $\Omega$ TP defines zw to denote the same quantity.

For horizontal (left-to-right) typesetting mode, the baseline of a Japanese character typically divides the square canvas by 0.88 : 0.12. If Japanese and Latin fonts are typeset with the same size, Japanese fonts appear larger. In the sample shown in Figure 1, Japanese characters are typeset 92.469 percent the size of Latin characters, so that 10 pt (1 in = 72.27 pt) Latin characters are mixed with 3.25 mm (= 13 Q; 4 Q = 1 mm) Japanese characters. Also, Japanese and Latin words are traditionally separated by about 0.25 zw, though this space is getting smaller these days.



Figure 1: The width of an ordinary Japanese character, 1 zw, is set to 92.469% the design size of the Latin font, and a gap of 0.25 zw is inserted. The baseline is set to 0.12 zw above the bottom of the enclosing squares.

Some characters (like punctuations and parentheses) are designed on a half-width canvas: its width is 0.5 zw. For ease of implementation, actual glyphs may be designed on square canvases. We can use virtual font mechanism to map the logical shape and the actual implementation.

The interJPN.otp divides Japanese characters into six classes:

- Left parentheses: ""([[{ ⟨ 《 「 『 [ They are half width. They may be designed on square canvases flush right. In that case we ignore the left half and pretend they are halfwidth, e.g. \hbox to 0.5zw{\hss }. If a class-1 character is followed by a class-3 character, then a \hskip 0.25zw minus 0.25zw is inserted in between.
- 2. Right parentheses: , , " ) ] ] } > » ] ] } > » ] ] Half width, may be designed flush left on square canvases. If a class-2 character is followed by a class-0, -1, or -5 character, then a \hskip 0.5zw minus 0.5zw is inserted in between. If a class-2 character is followed by a class-3 character, then a \hskip 0.25zw minus 0.25zw is inserted in between.
- 3. Centered points: : ;

Half width, may be designed centered on square canvases. If a class-3 character is followed by a class-0, -1, -2, -4, or -5 character, then a \hskip 0.25zw minus 0.25zw is inserted in between. If a class-3 character is followed by a class-3 character, then a \hskip 0.5zw minus 0.25zw is inserted in between.

4. Periods:  $\circ$  .

Half width, may be designed flush left on square canvases. If a class-4 character is followed by a class-0, -1, or -5 character, then a \hskip 0.5zw is inserted in between. If a class-4 character is followed by a class-3 character, then a \hskip 0.75zw minus 0.25zw is inserted in between.

5. Leaders: ------

Full width. If a class-5 character is followed by a class-1 character, then a \hskip 0.5zw minus 0.5zw is inserted in between. If a class-5 character is followed by a class-3 character, then a \hskip 0.25zw minus 0.25zw is inserted in between. If a class-5 character is followed by a class-5 character, then a \kern 0zw is inserted in between.

0. Class-0 is everything else.

Full width. If a class-0 character is followed by a class-1 character, then a \hskip 0.5zw minus 0.5zw is inserted in between. If a class-0 character is followed by a class-3 character, then a \hskip 0.25zw minus 0.25zw is inserted in between. Jin-Hwan Cho and Haruhiko Okumura

Chinese texts can be typeset mostly with the same rules. An exception is the comma and the period of Traditional Chinese. These two letters are designed at the center of the square canvas, so they should be treated as Class-3 characters.

### Example: Japanese and Korean typesetting

We discuss how to use CJK- $\Omega$ TP in a practical situation. Figure 2 shows a sample output containing both Japanese and Korean characters, which is typeset by Omega with CJK- $\Omega$ TP and then processed by DVIPDFM*x*.

TEX はスタンフォード大学のクヌース教授に よって開発された組版システムであり、組版の 美しさと強力なマクロ機能を特徴としている。

T<sub>E</sub>X은 스탠포드 大學의 크누스 敎授에 의해 開 發된 組版 시스템으로, 組版의 美와 强力한 매크 로 機能이 特徵이다.

# Figure 2: Sample CJK- $\Omega$ TP output

The source of the sample above was prepared with the text editor Vim as shown in Figure 3. Here, the UTF-8 encoding was used to see Japanese and Korean characters at the same time. Note that the backslash character  $(\)$  is replaced with the yen currency symbol in Japanese fonts.

# ¥input omega-cjk-sample ¥hsize=75mm ¥parindent=¥zw {¥japanese ¥TeXはスタンフォード大学のクヌース教授によって 開発された組版システムであり、組版の美しさと強 力なマクロ機能を特徴としている。 } ¥par¥vskip 10pt {¥korean ¥TeX은 스탠포드 大學의 크누스 教授에 의해 開發 된 組版 시스템으로, 組版의 美와 强力한 매크로 機能이 特徴이다. } ¥bve

**Figure 3**: Sample CJK- $\Omega$ TP source

The first line in Figure 3 calls another  $T_EX$  file omega-cjk-sample.tex that starts with the following code, which loads<sup>6</sup> CJK- $\Omega$ TP.

### \ocp\OCPindefault=inutf8

\ocp\OCPboundCJK=boundCJK
\ocp\OCPinterJPN=interJPN
\ocp\OCPinterKOR=interKOR

Note that inutf8.otp has to be loaded first to convert the input stream encoded with UTF-8 to UCS2, the 16-bit Unicode.

```
\ocplist\CJKOCP=
  \addafterocplist 1 \OCPboundCJK
  \addafterocplist 1 \OCPindefault
  \nullocplist
  \ocplist\JapaneseOCP=
  \addbeforeocplist 2 \OCPinterJPN \CJKOCP
  \ocplist\KoreanOCP=
  \addbeforeocplist 2 \OCPinterKOR \CJKOCP
```

The glues **\boundCJKglue** and **\interCJKglue** for CJK line breaking mechanism are defined by new skip registers to be changed later according to the language selected.

\newskip\boundCJKskip % defined later \def\boundCJKglue{\hskip\boundCJKskip} \newskip\interCJKskip % defined later \def\interCJKglue{\hskip\interCJKskip}

Japanese typesetting requires more definitions to support the six classes defined in interJPN.otp.

```
\newdimen\zw \zw=0.92469em
\def\halfCJKmidbox#1{\leavevmode%
    \hbox to .5\zw{\hss #1\hss}}
\def\halfCJKleftbox#1{\leavevmode%
    \hbox to .5\zw{#1\hss}}
\def\halfCJKrightbox#1{\leavevmode%
    \hbox to .5\zw{\hss #1}}
```

Finally we need the commands \japanese and \korean selecting the language to be activated. These commands have to include actual manipulation of fonts, glues, and spaces.

```
\font\defaultJPNfont=omrml
\def\japanese{%
    \clearocplists\pushocplist\Japanese0CP
    \let\selectCJKfont\defaultJPNfont
    \let\CJKspace\relax % remove spaces
    \boundCJKskip=.25em plus .15em minus .06em
    \interCJKship=0em plus .1em minus .01em
}
\font\defaultKORfont=omhysm
\def\korean{%
    \clearocplists\pushocplist\Korean0CP
    \let\selectCJKfont\defaultKORfont
    \let\CJKspace\space % preserve spaces
    \boundCJKskip=0em plus .02em minus .01em
```

It is straightforward to extend these macros to create a LATEX (Lambda) class file.

\interCJKskip=0em plus .02em minus .01em

}

 $<sup>^6</sup>$  Omega requires the binary form of  $\Omega TP$  files compiled by the utility <code>otp2ocp</code> included in the Omega distribution.

### CJK font manipulation

At the first glance, the best font for Omega seems to be the one containing all characters defined in 16-bit Unicode. In fact, such a font cannot be constructed.

There are several varieties of Chinese letters: Traditional letters are used in Taiwan and Korea, and simplified letters are used in mainland China now. Japan has its own somewhat simplified set. The glyphs are significantly different from country to country.

Unicode unifies these four varieties of Chinese letters into one, if they look similar. They are *not* identical, however. For example, the letter 'bone' has the Unicode point **9AA8**, but the Chinese Simplified letter and the Japanese letter are almost mirror symmetric with each other as shown in Figure 4. Less significant differences can be distracting to the native Asian eyes. The only way to overcome this problem is using different CJK fonts according to the language selected.

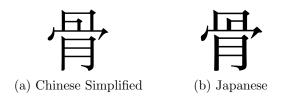


Figure 4: Two letters with the same Unicode

OpenType (including TrueType) is the most popular font format for CJK fonts. However, it is neither easy nor simple even for T<sub>E</sub>X experts to generate OFM and OVF files from OpenType fonts.

The situation looks simple for Japanese and Chinese fonts having fixed width because one (virtual) OFM is sufficient which can be constructed by hand. However, the main problem occurs in Korean fonts having proportional width. Since most popular Korean fonts are in OpenType format, a utility that extracts font metrics from OpenType fonts is required.

There have been known two patches of the ttf2tfm and ttf2pk utilities<sup>7</sup> using the freetype library. The first one,<sup>8</sup> written by one of the authors, Jin-Hwan Cho, generates OFM and OVF files from TrueType fonts (not OpenType fonts). The other patch,<sup>9</sup> written by Won-Kyu Park, lets ttf2tfm and

ttf2pk run with OpenType (including TrueType) fonts by the help of the freetype2 library. Moreover, two patches can be used together.

Note that ovp2ovf 2.0 included in recent TEX distributions (e.g., teTEX 2.x) does not seem to work correctly, so the previous version 1.x must be used.

### Asian font packs and DVIPDFMx

A solution avoiding the problems mentioned above is using the CJK fonts included in the Asian font packs of Adobe (Acrobat) Reader as non-embedded fonts when making PDF output.

It is well known that Adobe (Acrobat) Reader can display and print several well-known fonts even if they are not embedded in the document. They are fourteen base Latin fonts, such as Times, Helvetica, and Courier, and several CJK fonts if Asian font packs<sup>10</sup> are installed. These packs have been available free of charge since the era of Adobe Acrobat Reader 4. Four packs are available: Chinese Simplified, Chinese Traditional, Japanese, and Korean. Moreover, Adobe Reader 6 downloads the appropriate font packs on demand when a document containing CJK characters that are not embedded is opened. Note that these fonts are licensed solely for use with Adobe (Acrobat) Readers.

Professional CJK typesetting requires at least two font families: serif and sans serif. As of Adobe Acrobat Reader 4, Asian font packs, except for Chinese Simplified, included both families, but newer packs include only serif family. However, newer versions of Adobe (Acrobat) Reader can automatically substitute a missing CJK font by another CJK font installed in the operating system, so displaying both families is possible on most platforms.

If the CJK fonts included in Asian font packs are to be used, there is no need to embed the fonts while making a PDF output. The PDF file should contain the font names and code points only. Some 'generic' font names are given in Table 1, which can be handled by Acrobat Reader 4 and later. However, these names depend on the PDF viewers.<sup>11</sup> Note that the names are not necessarily true font names. For example, Ryumin-Light and GothicBBB-Medium are the names of commercial (rather expensive) Japanese fonts. They are installed in every genuine (expensive) Japanese

<sup>&</sup>lt;sup>7</sup> Available from the FreeType project, http://www.freetype.org.

<sup>&</sup>lt;sup>8</sup> Available from Korean T<sub>E</sub>X Users group, http://ftp.ktug.or.kr/pub/ktug/freetype/contrib/ ttf2pk-1.5-20020430.patch.

<sup>&</sup>lt;sup>9</sup> Available as http://chem.skku.ac.kr/~wkpark/ project/ktug/ttf2pk-freetype2\_20030314.tgz.

<sup>&</sup>lt;sup>10</sup> Asian font packs for Adobe Acrobat Reader 5.x and Adobe Reader 6.0, Windows and UNIX versions, can be downloaded from http://www.adobe.com/products/ acrobat/acrrasianfontpack.html. For Mac OS, an optional component is provided at the time of download.

<sup>&</sup>lt;sup>11</sup> For example, these names are hard coded in the executable file of Adobe (Acrobat) Reader, and each version has different names.

Table 1: Generic CJK font names		
	Serif	Sans Serif
Chinese Simplified	STSong-Light	STHeiti-Regular
Chinese Traditional	MSung-Light	MHei-Medium
Japanese	Ryumin-Light	GothicBBB-Medium
Korean	HYSMyeongJo-Medium	HYGoThic-Medium

PostScript printer. PDF readers and PostScriptcompatible low-cost printers accept these names but use compatible typefaces instead.

Where T<sub>E</sub>X generates DVI output only, pdfT<sub>E</sub>X generates both DVI and PDF output. But Omega and pT<sub>E</sub>X do not have counterparts generating PDF output yet. One of the solution is DVIPDFMx [1], an extension of dvipdfm,<sup>12</sup> developed by Shunsaku Hirata and one of the authors, Jin-Hwan Cho.

# Conclusion

We have shown how Omega, with CJK- $\Omega$ TP, can be used for the production of quality PDF documents involving CJK languages.

CJK- $\Omega$ TP, as it stands, is poorly tested and documented. Especially needed are examples of Chinese typesetting, in which the present authors are barely qualified. In due course, we hope to upload CJK- $\Omega$ TP in CTAN.

# References

- [1] Jin-Hwan Cho and Shunsaku Hirata. The DVIPDFMx Project. http://project.ktug. or.kr/dvipdfmx/.
- [2] The Unicode Consortium. The Unicode Standard, Version 4.0. Addison-Wesley, 2003.
- [3] ASCII Corporation. ASCII Nihongo TEX (Publishing TEX). http://www.ascii.co.jp/ pb/ptex/.
- [4] John Plaice and Yannis Haralambous. The Omega Typesetting and Document Processing System. http://omega.enstb.org.

<sup>&</sup>lt;sup>12</sup> The utility dvipdfm is a DVI to PDF translator developed by Mark A. Wicks. The latest version 0.13.2c was released in 2001. http://gaspra.kettering.edu/dvipdfm/